Step 360 Cardio VIIT Featuring Metabolic Conditioning SPRI Master Instructor

Benefits:

Increased caloric expenditure Improved Ventilation Threshold Increased EPOC

Programming Progressions:

Progress Function to performance addressing movement in all 3 planes of motion Target Specific Energy systems- Oxidative, Glycolytic and Phosphagen (3-2-1) through the use of Volume/Load/Power Utilize VT to monitor intensity and predicted outcomes

Master Class: Start with Foundation to Performance as a progression and then move into MC Cycles.

Foundation and Balance

- 1. Step up, squat, step down leap up (pitter patter), jump squat
- 2. Step knee leg extension with arms leap knee w/leg extension freeze on top
- 3.3 squat lifts, then push over the top to other side
- 4. Lunge back to superman add speed and cross elbow to opposite knee under body in superman (anterior)
- 5. Walking "Burpee" single leg on top

Dynamic Range of Motion and Integrated Strength

- 1.Rear lunge/Switch hops
- 2.Run/jog twice and then hold knee lift, hip hinge and reach opposite hand to toe (posterior)
- 3. Vertical jumps from behind platform, squat laterally then lateral jump up and step down to repeat one side
- 4. Runners lunge to single leg hop on top diagonal skater (Charleston)
- 5.Full "Burpee"

Athletic Performance and Explosive Power

- 1. Power Split Jumps (power "x")
- 2. Mountain climbers
- 3. Lateral leaps (vary intensity with leg cross behind or reach straight back)
- 4. Squat jumps with one foot on and one foot off. (Jumps Shots)
- 5. Tuck Jumps

| 6 minutes per cycle | Volume High Rep with Moderate Resist 3 minutes | Load Phase Moderate Reps with High Resist 2 minutes | Power Phase Velocity x Force 1 minute |
|------------------------|--|---|--|
| Cycle 1 | 1 | Vertical Jumps, squat laterally w/lateral jump up, then repeat other side | Lateral Leaps one side and switch |
| Cycle 2 | Lunge to Superman - add speed | Runners lunge - diagonal skater | Squat jumps one side and switch- Jump Shots |
| Cycle 3 | Walking Burpee | Full Burpee | Tuck jumps |