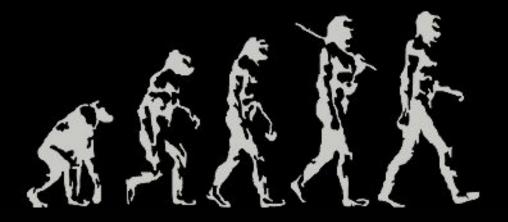
From support services to software services

The evolution of open source business strategies



Matthew Aslett, Senior Analyst, Enterprise Software, The 451 Group



Open source is not a business model

How do vendors generate revenue from open source software?

Published: October 2008

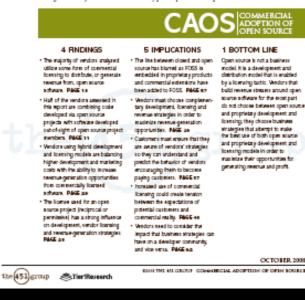
Enquiries to: sales@the451group.com



OPEN SOURCE IS NOT A BUSINESS MODEL

How Vendors Generate Revenue from Open Source Software

Open source software is freely available, but vendor backing comes at a price. This report assesses the development, licensing and resonan-generation strategies used by vendors to make money from open source software.





Open source is not a business model

"My view was always that open source is not a business model, nor an industry. Open source is just a production model and a distribution model. So any monetization must be added from the outside, i.e. there is no intrinsic business model for open source." Marten Mickos



Open source is not a business model

"There is no open source business model." Jim Whitehurst

"I debated again yesterday with a colleague on open source business models. I don't believe there is such a thing." Stephen Walli

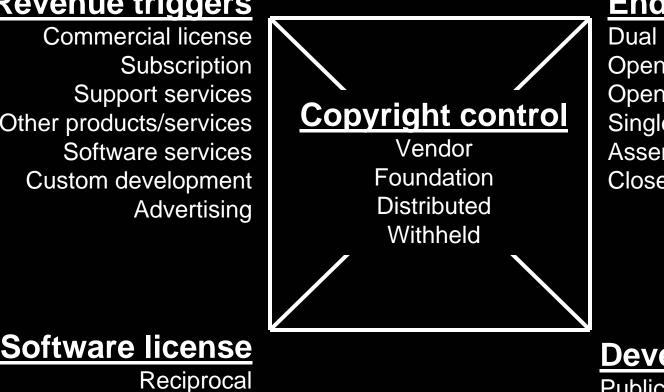


Elements of an open source business strategy

Revenue triggers

Commercial license Subscription Support services Other products/services Software services Custom development Advertising

Permissive



End user licensing

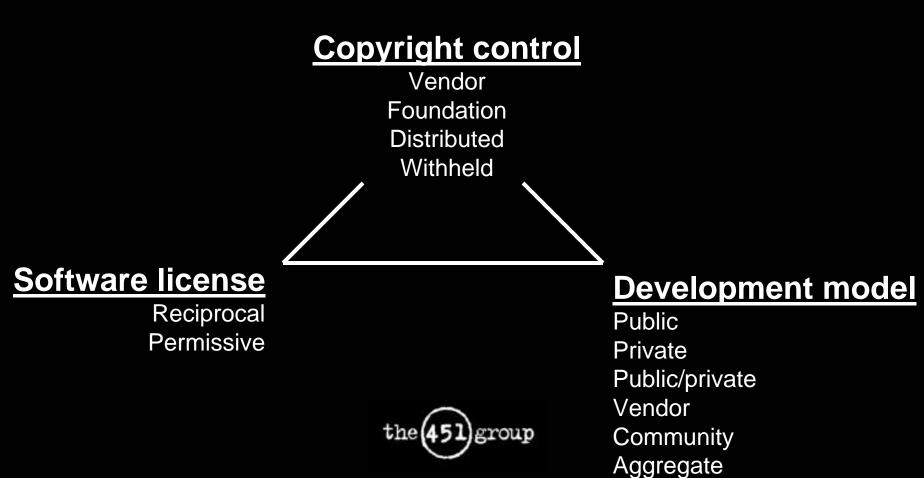
Dual licensing Open core Open complement Single open source Assembled open source Closed

Development model

Public Private Public/private Vendor Community Aggregate



Defining community relationships



Defining customer relationships

Revenue triggers

Commercial license Subscription Support services Other products/services Software services Custom development Advertising



Vendor Foundation Distributed Withheld

End user licensing

Dual licensing Open core Open complement Single open source Assembled open source Closed

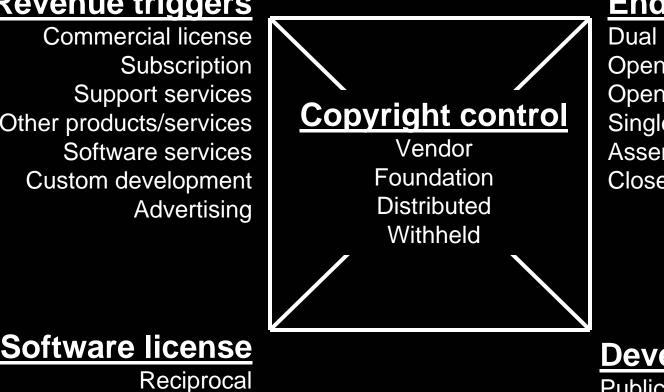


Elements of an open source business strategy

Revenue triggers

Commercial license Subscription Support services Other products/services Software services Custom development Advertising

Permissive



End user licensing

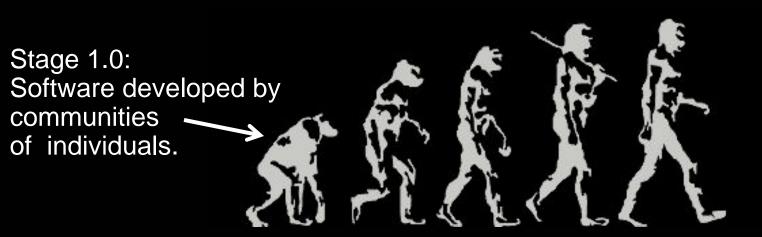
Dual licensing Open core Open complement Single open source Assembled open source Closed

Development model

Public Private Public/private Vendor Community Aggregate



The evolution of open source business strategies





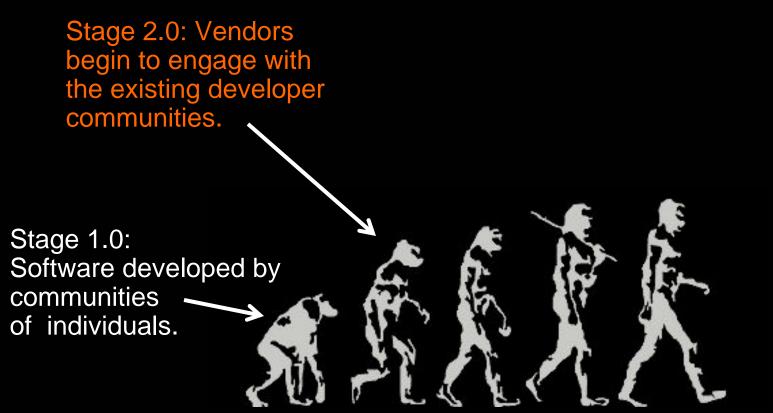
Free or free?

"There is no contradiction between selling copies and free software. In fact, the freedom to sell copies is crucial... Selling them is an important way to raise funds for free software development"

Richard Stallman



The evolution of open source business strategies





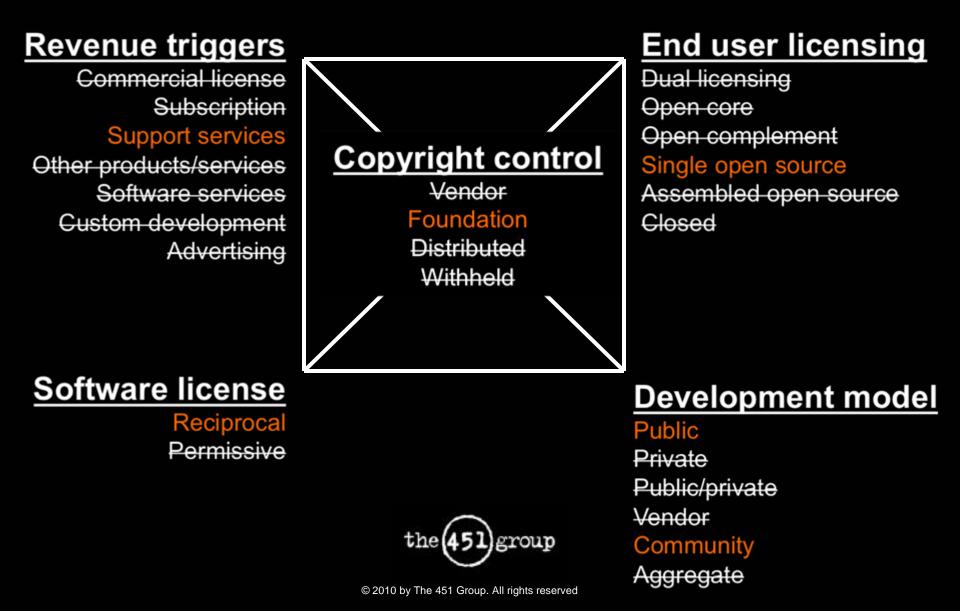
Products or services?

"The move to free eradicates the traditional concept of product, and shifts the value that a company can provide to customers to services."

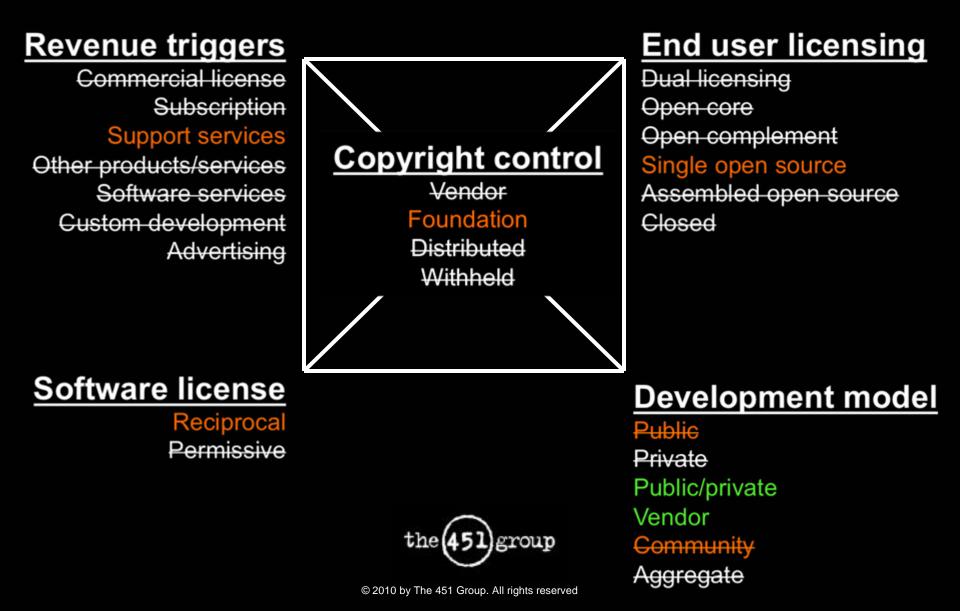
Michael Tiemann



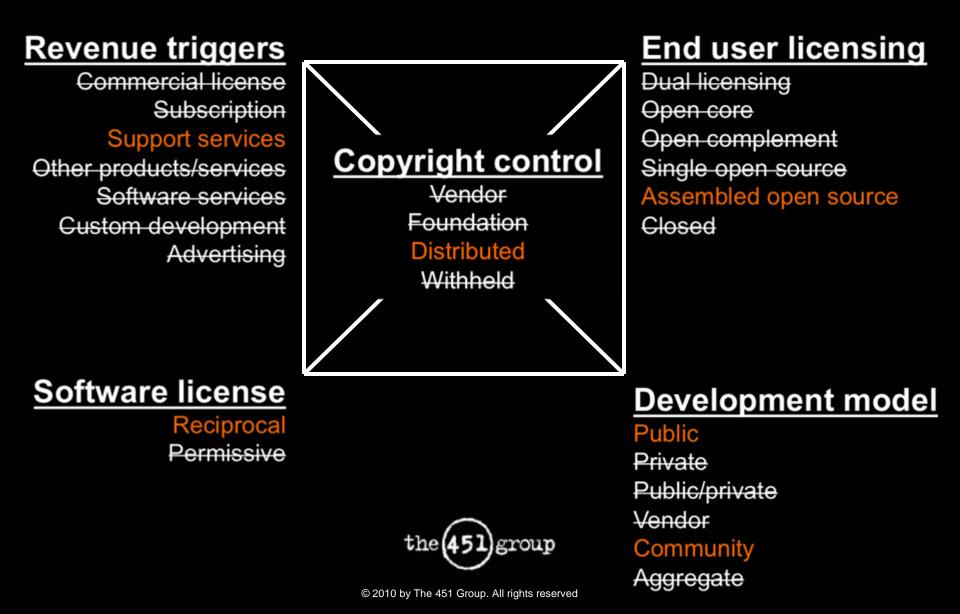
Cygnus Solutions



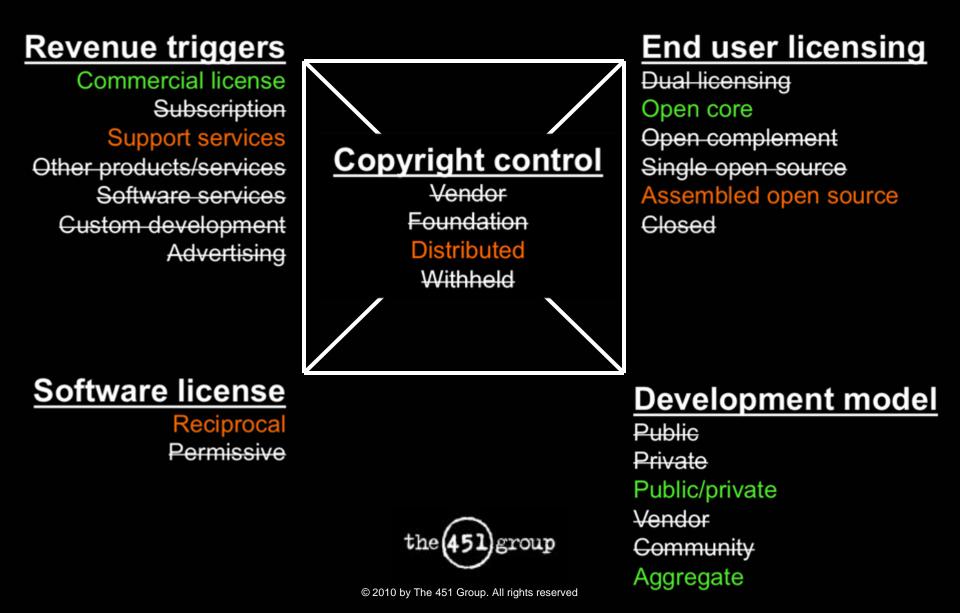
Cygnus Solutions



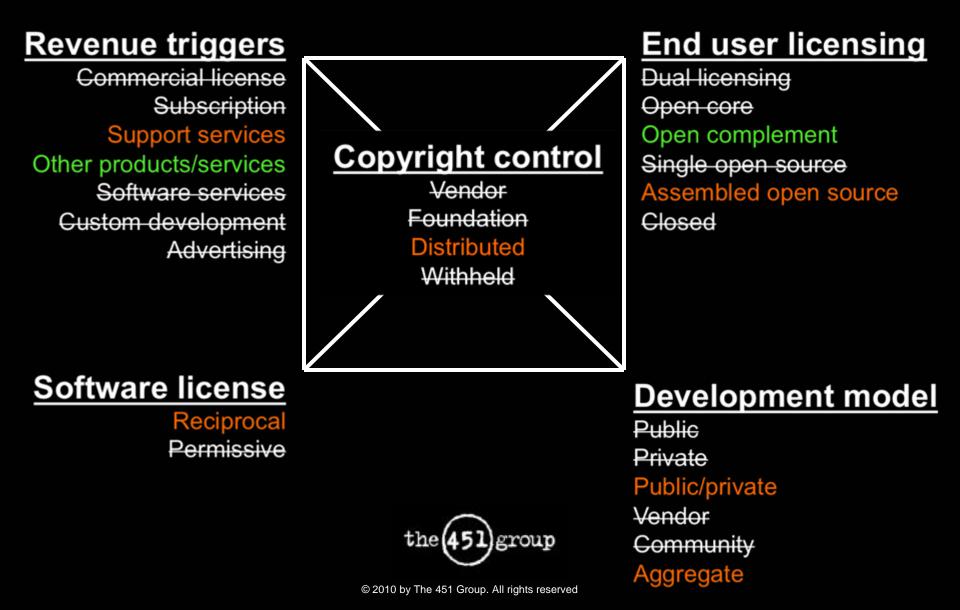
Linux vendors – generic



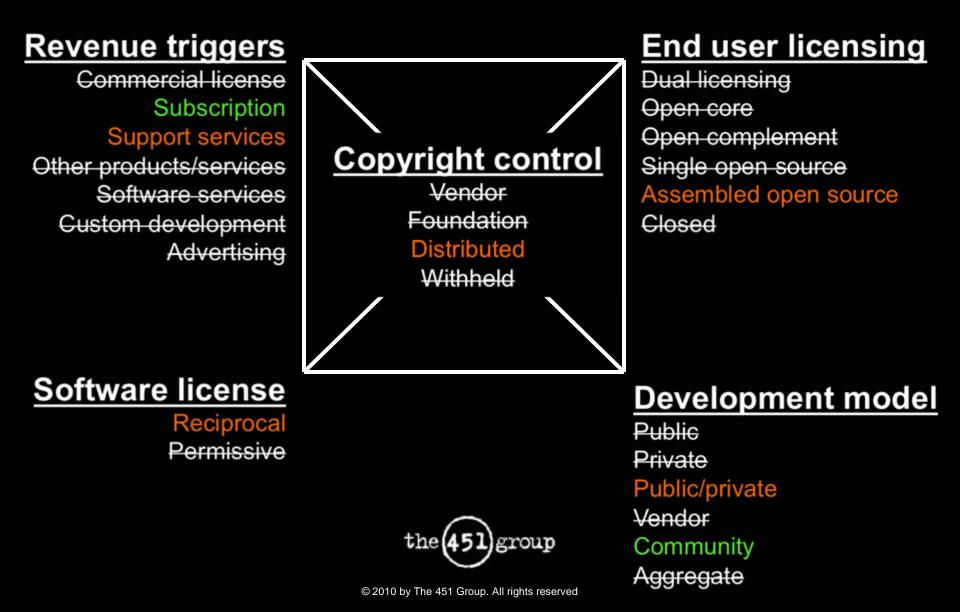
Linux vendors – Caldera



Linux vendors – VA Research



Linux vendors – Red Hat



The evolution of open source business strategies

Stage 3.0: Vendor-Stage 2.0: Vendors dominated open begin to engage with source development/ the existing developer distribution projects. communities. Stage 1.0: Software developed by communities of individuals.

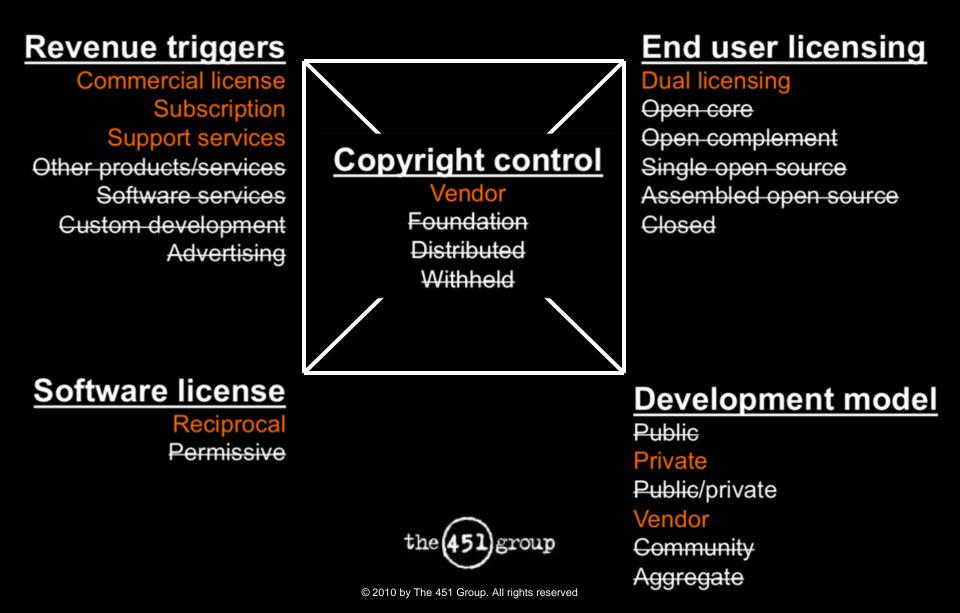


Products or services?

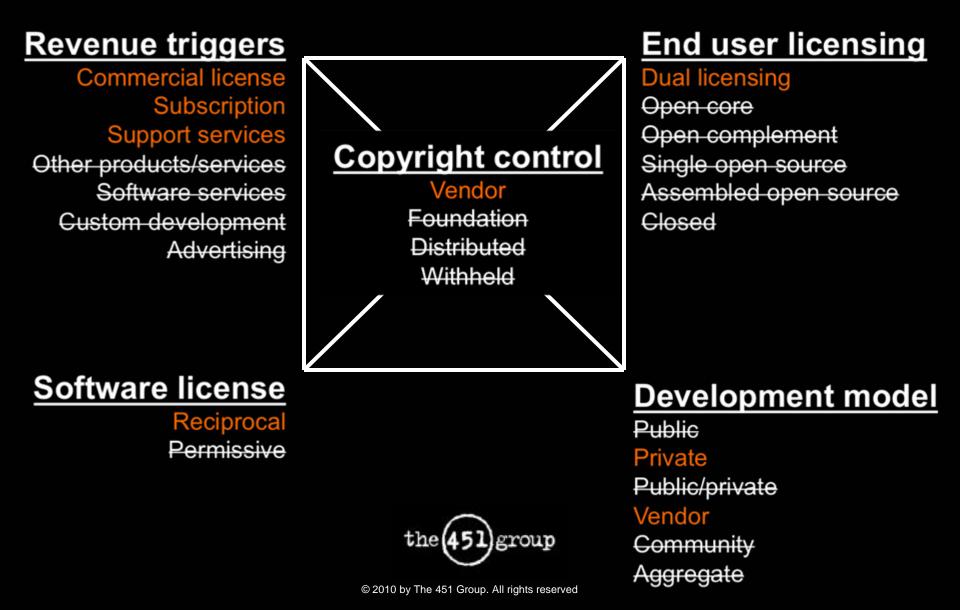
"The move to services is not being led by open source companies themselves - they have modeled themselves on the companies they are trying to dislodge." Mark Shuttleworth



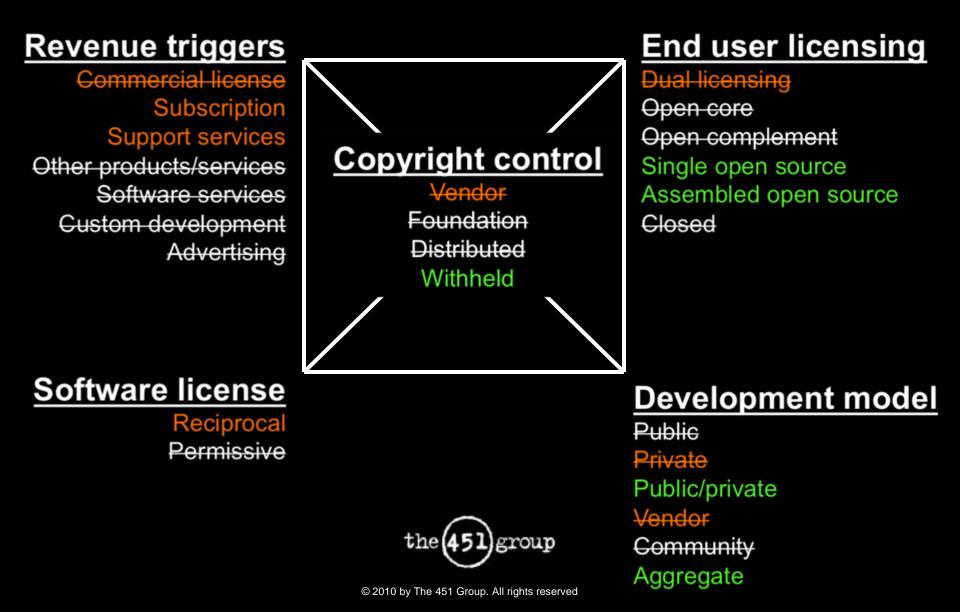
Dual licensing



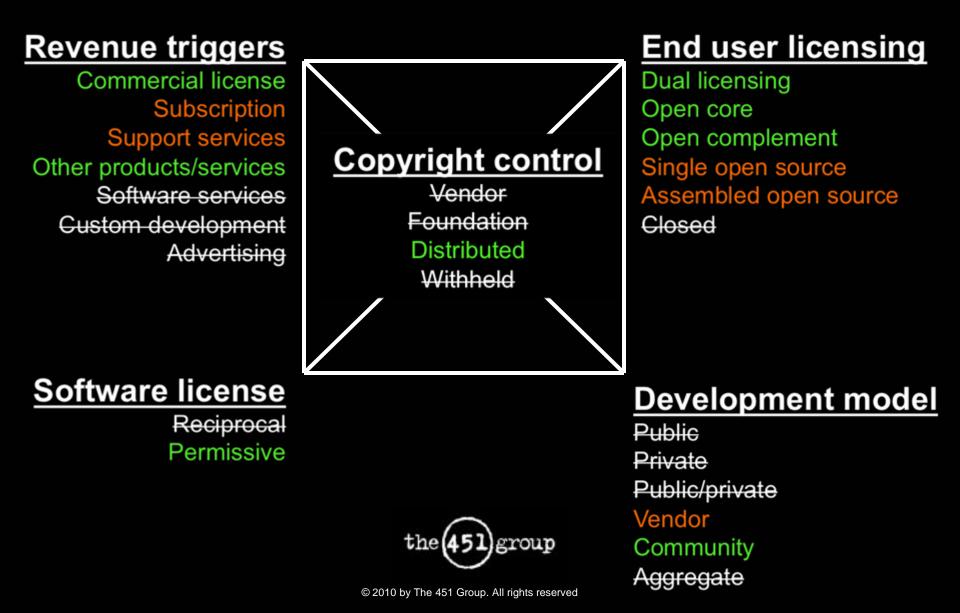
MySQL



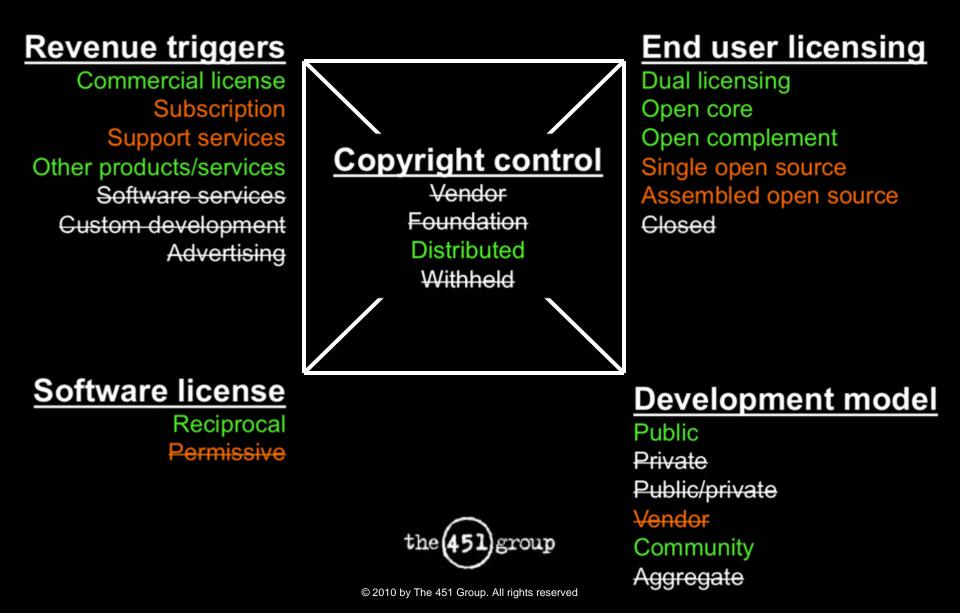
Monty Program - current



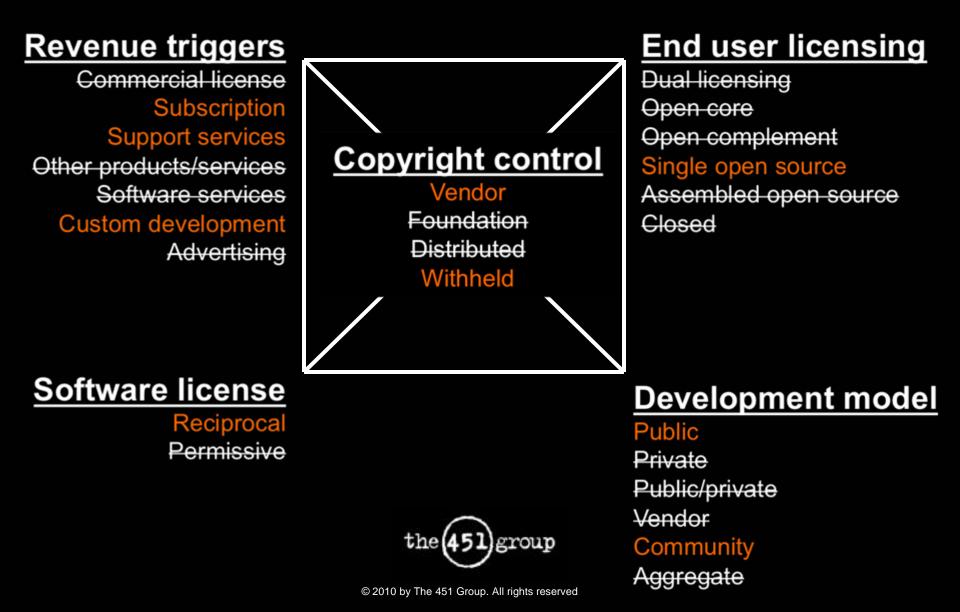
Monty Program - desired



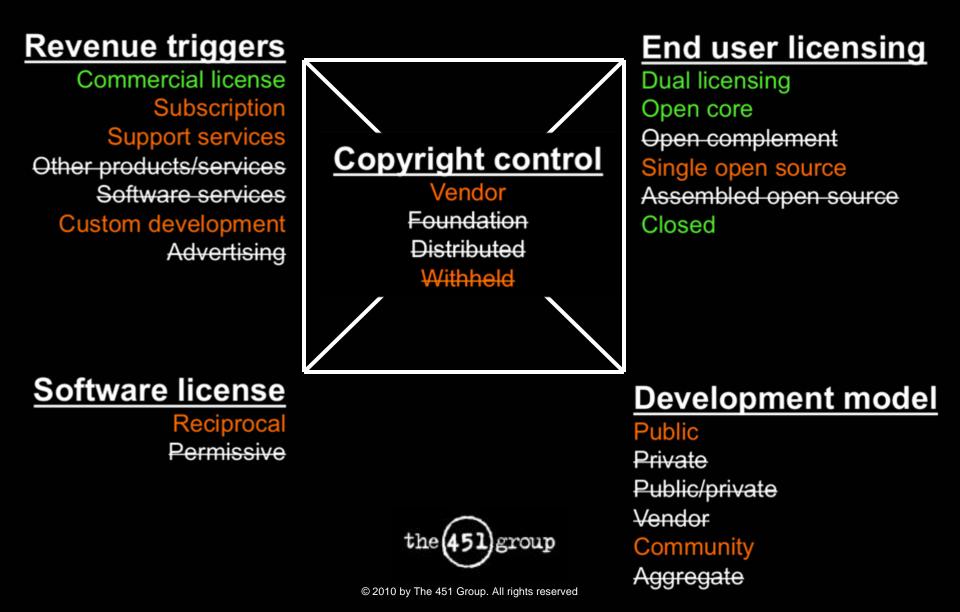
Monty Program - desired



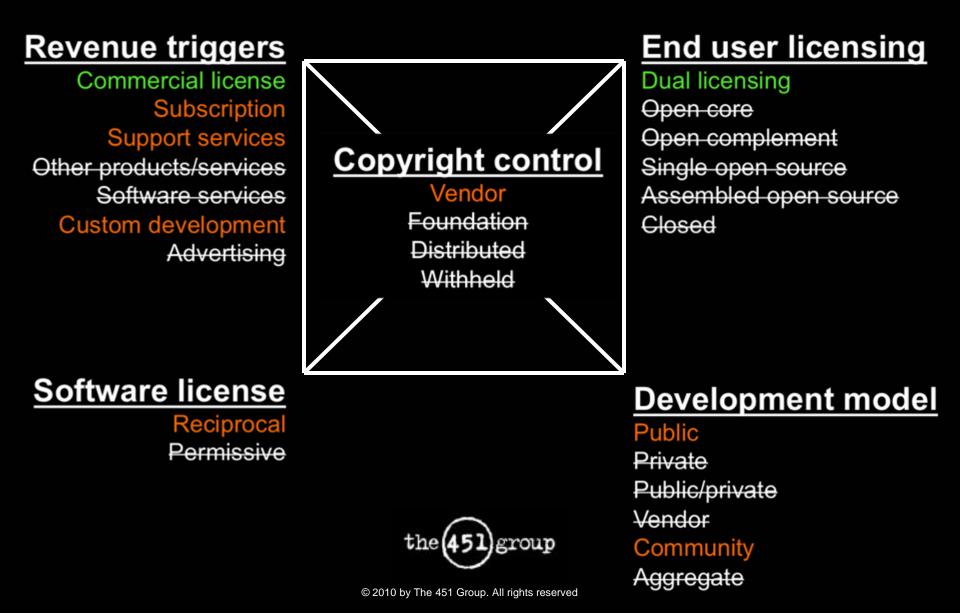
OpenNMS - previously



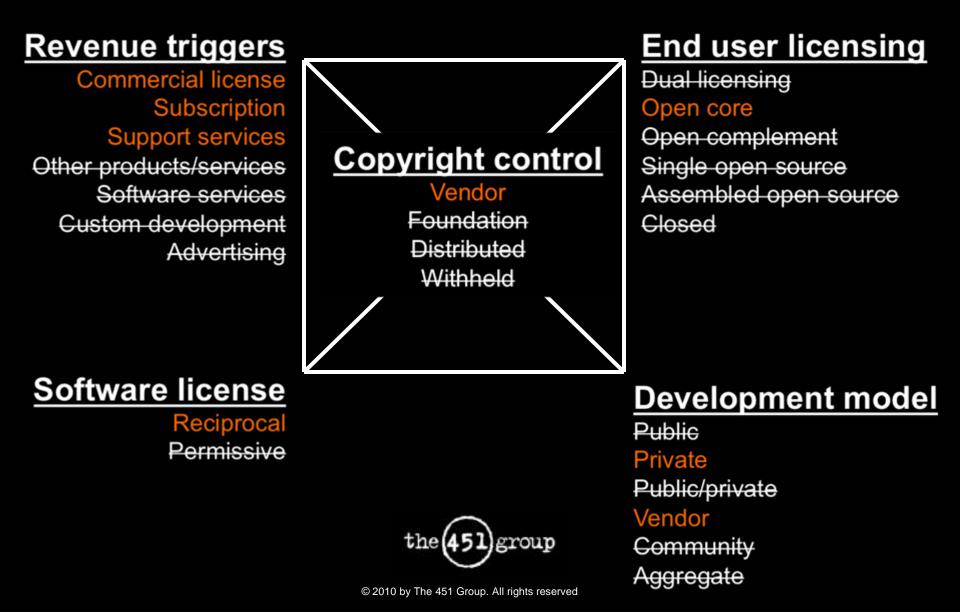
OpenNMS - potentially



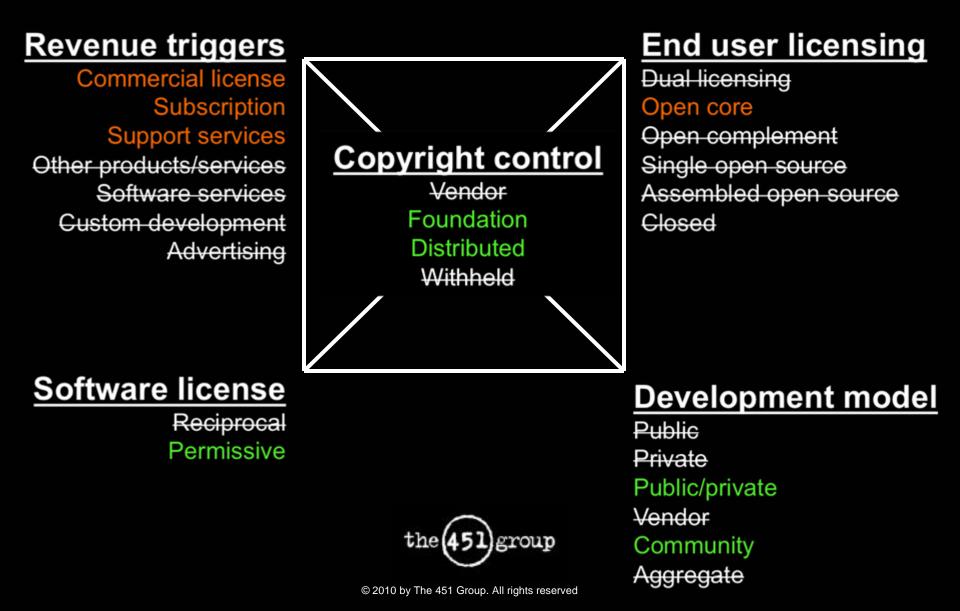
OpenNMS - in actuality



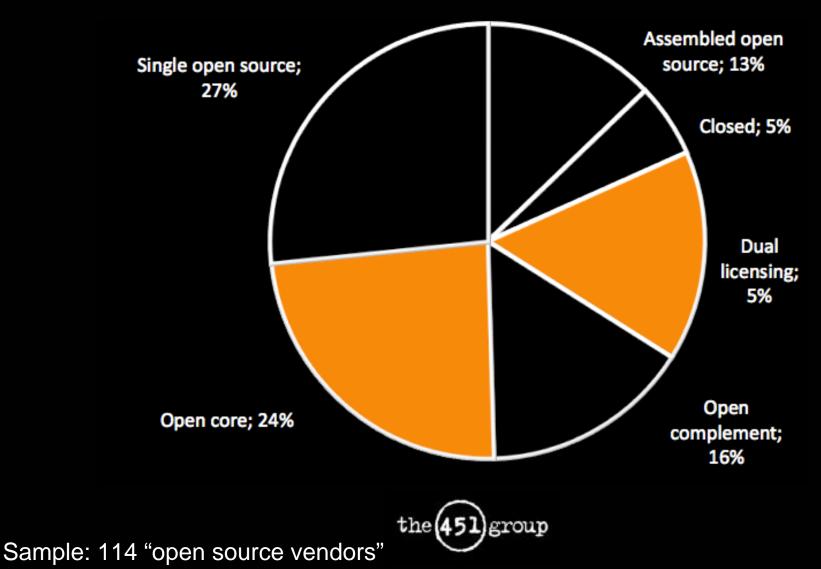
Open core



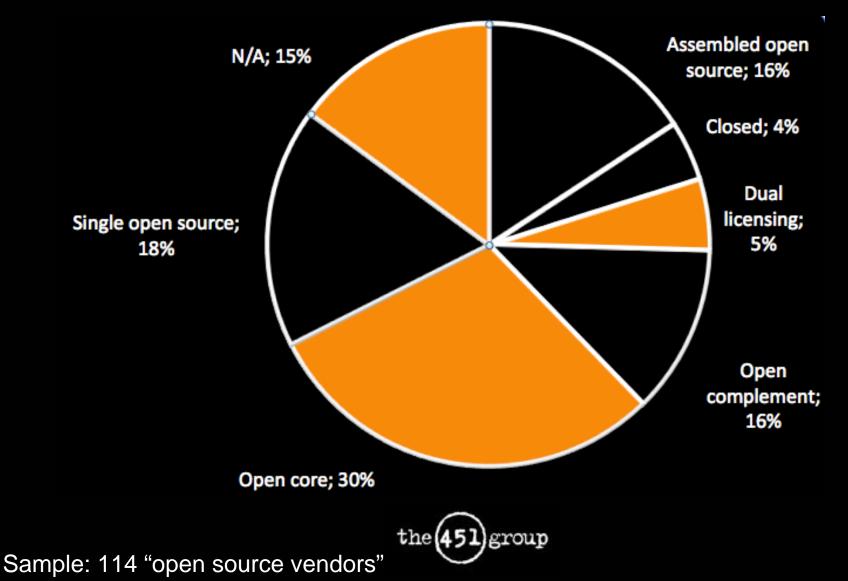
Open core (community controlled)



End user licensing strategies 2008



End user licensing strategies 2010



The evolution of open source business strategies

Stage 2.0: Vendors begin to engage with the existing developer communities. Stage 3.0: Vendordominated open source development/ distribution projects.

Stage 4.0 Vendordominated development communities.

Stage 1.0: Software developed by communities of individuals.



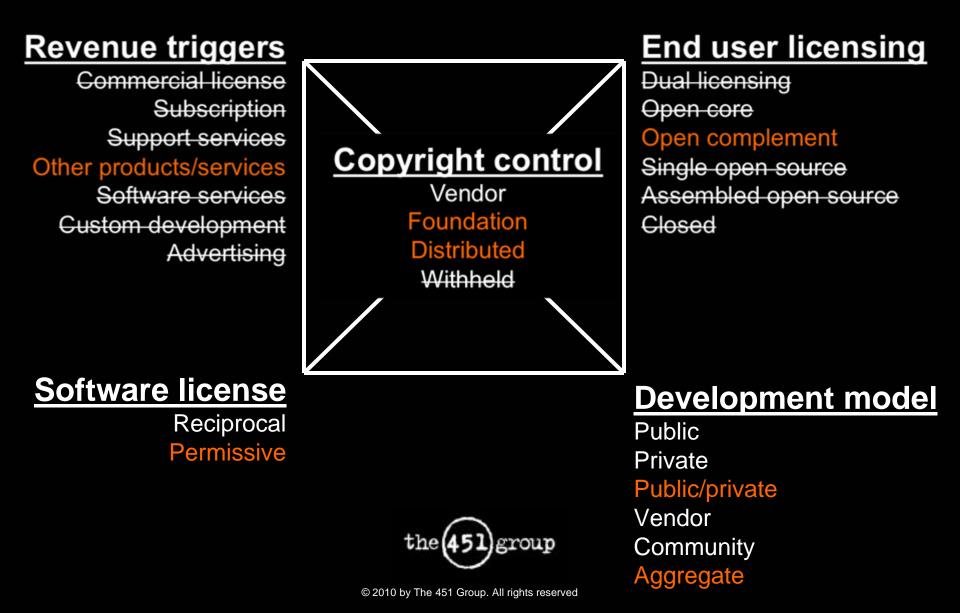
Proprietary or open source?

"I'm coming around to the idea that everything will be a blend of open source and proprietary software or services."

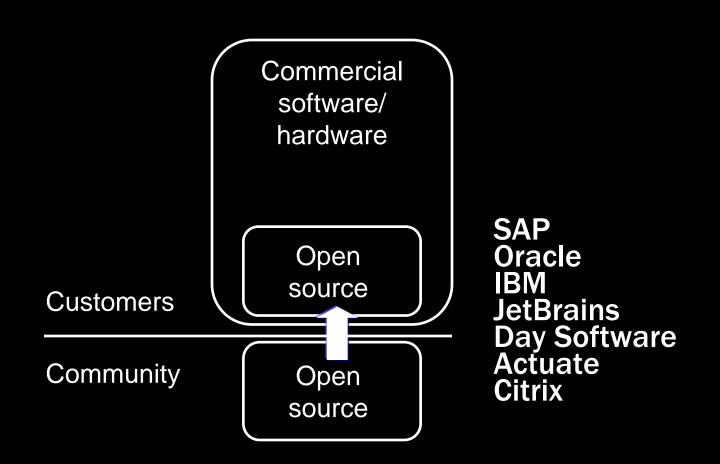
Matt Asay



Open complement

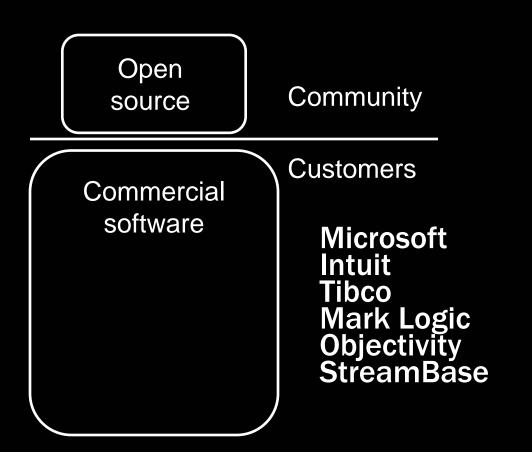


Open inside





Open edge





The evolution of open source business strategies

Stage 2.0: Vendors begin to engage with the existing developer communities. Stage 3.0: Vendordominated open source development/ distribution projects.

Stage 4.0 Vendordominated development communities.

> Stage 5.0 The future of commercial open source strategies.

Stage 1.0: Software developed by communities of individuals.



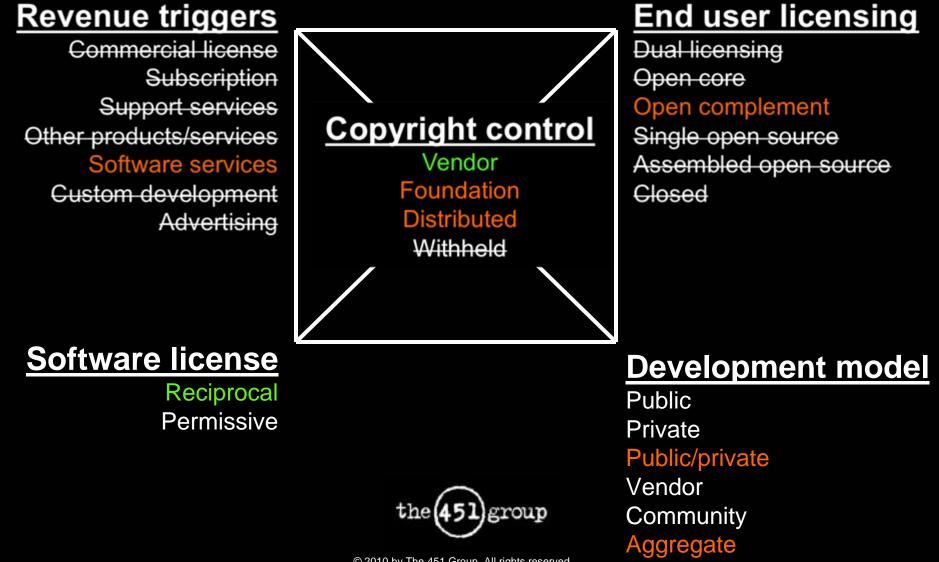
Software or services?

"The industry has taken open source to one logical conclusion and has crowned 'services' as the only important software outcome... The cloud takes open source to its logical conclusion, crowning services as king, rather than fettering us to a discussion of software."

Matt Asay



Google/Amazon/Twitter/Facebook



Open source license trends



Source: Black Duck Software



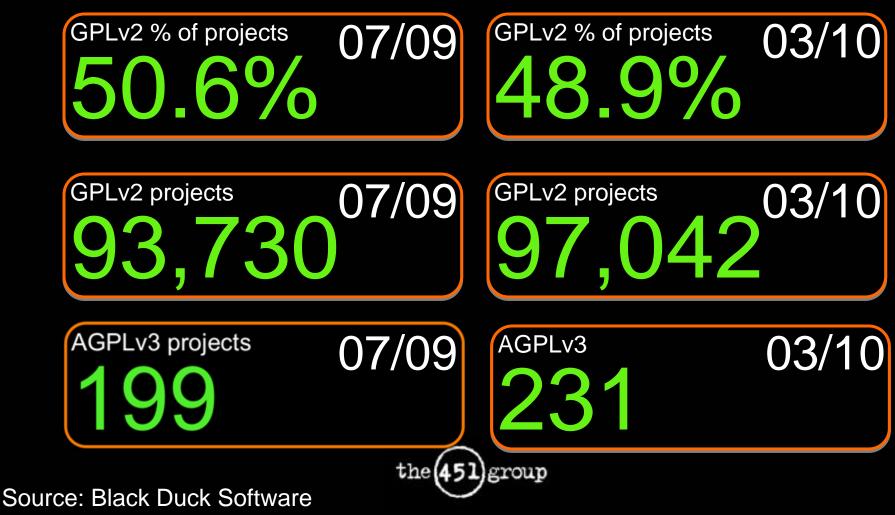
Open source license trends



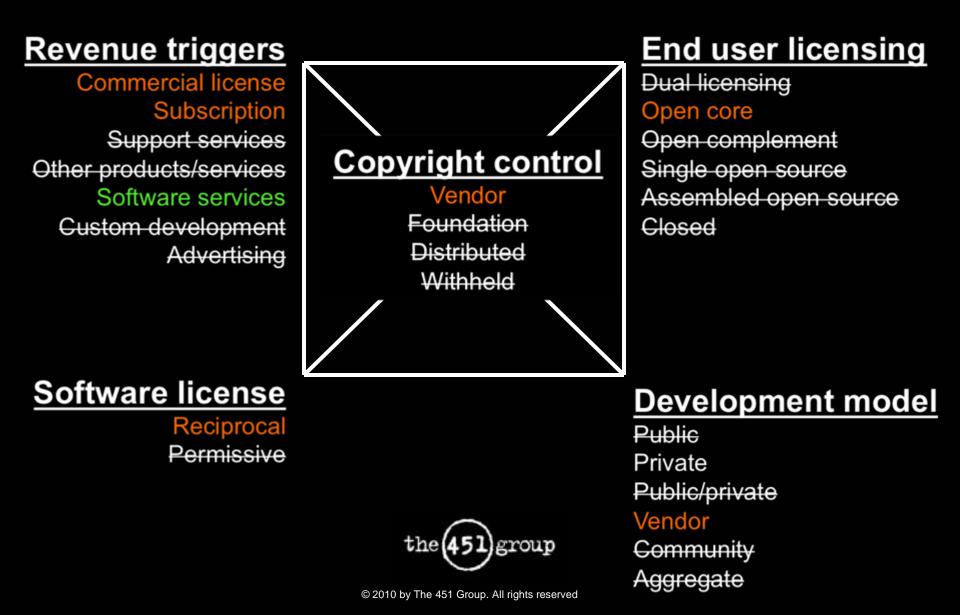
Source: Black Duck Software



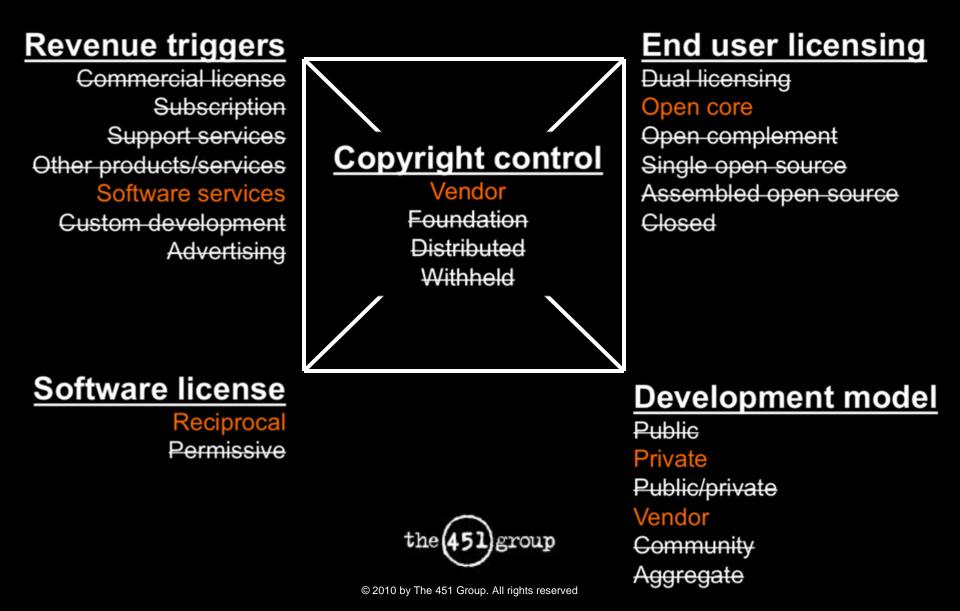
Open source license trends



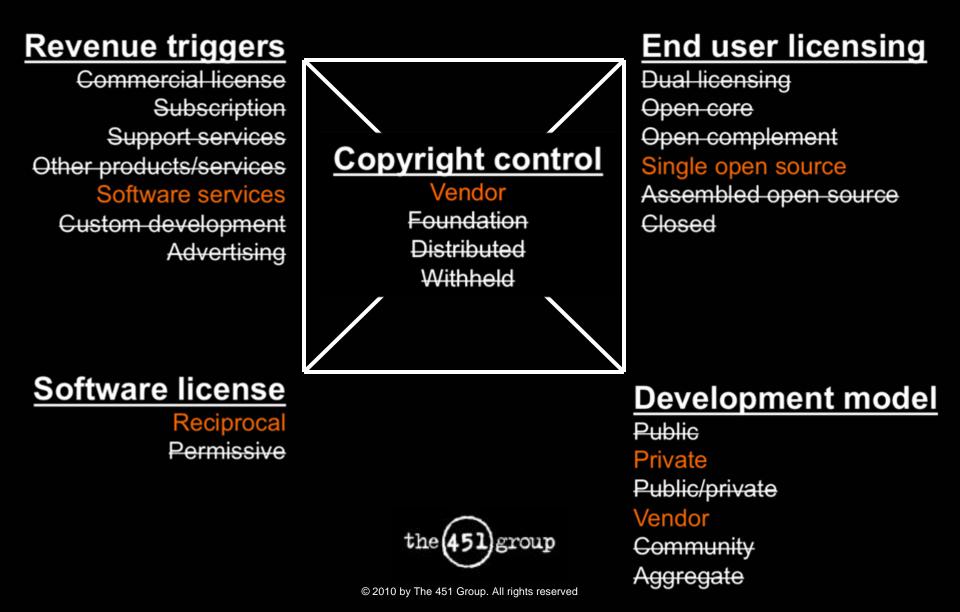
Alfresco



Coupa



Citrix GoToManage (Paglo)



From support services to software services

"Established vendors have adopted open source and cloud computing has changed the rules about how businesses adopt technology. The long-term opportunities are not in open source products and services, but products and services that are built on open source."

The 451 Group



The future of open source **business** strategies

Update on open source -related business strategies

Survey of 1,200 CAOS user community members

Scheduled: October 2010

Comments/suggestions: twitter.com/maslett matt.aslett@the451group.com





How Vendors Generate Revenue from Open Source Software

4 FINDINGS

The majority of vendors graduated

utilize some form of commercial

Half of the wendom assessed in

Interreport are combining code

projects with activate developed

pationalist of open source project

· Vendors using hybrid clevelopment

and licensing models are balancing

higher development and marketing

costs with the ability to increase

revenue-generation opportunities from commercially licensed

The license used for an open

source project (reciprocal or

pennimike) has a strong influence

on development, vendor liceraing

and revenue-generation strategies.

developed via cost source

revenue from, open source

schean, PAGE 18

members. PAGE 11

activity, PANE as

PAGE 2.8

the (451) group @Tier Research

licensing to distribute, or generate

Open source software is freely available, but vendor backing comes at a price. This report assesses the development, licensing and monute-generation. strategies used by vendors to make money from open source software.

COMMERCIAL ADOPTION OF 5 IMPLICATIONS 1 BOTTOM LINE The line between closed and open Cognisource blinct a business source has blarted as POSS in

enbedded in proprietzy products and commercial extensions have been added to POSS. PAGE atr Wedges must choose complementtary development, licensing and nevenue situtegies in order to maximize revenue-peneration. opportunities. NAME as Conjumps must ensure that they are aware of vendors' strategies so they can understand and predict the behavior of vendors encouraging them to become paying customers. NAGE av · increased use of commercial Itenaity; coald one to tenaion between the expectations of potential customers and

commercial nultity. FIGE 44

Vendors need to consider the

impact that business electedies can

have on a developer commanity. and vice versa. PAGE ag

model, it is a development and distribution model that is enabled by a low-sing factic. We done that build revenue streams around open source activary for the most part do not choose between open source and proprietzy development and licensing, they choose business singlet to that alternot to make the best use of both open source. and proprietzy development and licensing models in order to maximize their opportunities for generating revenue and profit.

OCTOBER 2008 SOMETHIC 415 CRUCKUP COMMUNICAL ADOPTION OF OPIN SOURCE